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EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN 09/2019 - 05/2023

Bachelor of Fine Arts, Animation
Minor, Drawing - GPA 3.9

SKILLS

SOFTWARE

Autodesk Maya

Blender

Unreal Engine

Adobe Creative Cloud

TECHNICAL

Character Performance

Body Mechanics

Motion Capture

3D Modelling

PROFESSIONAL

Communication

Problem Solving

Time Management

Team Leadership

MASTERCLASSES

HYRUM OSMOND ANIMATION
MENTORSHIP -
JUL 2025

HYRUM OSMOND ANIMATION
MASTER CLASS 3 - JAN 2024

HYRUM OSMOND ANIMATION
MASTER CLASS 2 - FEB 2023

HYRUM OSMOND ANIMATION
MASTER CLASS 1 - JUN 2022

WORK

FATCATPLAY GAME STUDIO | 2026

- Animated creature cycles in Autodesk Maya
- Assisted with transferring animations into Unreal Engine
- Participated in weekly team meetings, applied feedback, and met project deadlines

INDIE GAMES STARTUP | 2026

- Animated character cycles in Autodesk Maya
- Participated in weekly team meetings, applied feedback, and met project deadlines

REAL ART DAILY (RAD) PRODUCTIONS 3D ANIMATION INTERN | 2026

- Animated and cleaned up shots in Autodesk Maya for production-ready quality
- Assisted with transferring animations into Unreal Engine
- Participated in weekly team meetings, applied feedback, and met project deadlines

DISNEY COLLEGE PROGRAM | 2024-2025

- Created memorable and magical experiences for guests
- Worked independently or as part of a large team
- Sold merchandise while engaging with guests
- Followed guiding principles like safety and inclusion

PASTRY ACADEMY BY AMAURY GUICHON | 2024

- Created and animated 3D logo sequence in Autodesk Maya, managing all modeling, texturing, lighting, and animation assets.
- Applied feedback and ensured all content is aligned with brand guidelines
- Designed and animated 2D motion graphics and visual elements in Adobe After Effects.
- Assisted with video editing and project organization in DaVinci Resolve

COLLABORATION

SNOWBUGS INDEPENDENT FILM | 2024- 2025

- Animated 3D characters with a focus on performance
- Contributed to team critiques and incorporated feedback to refine animations

FRED AND FRANKIE STUDENT FILM | 2022 - 2023

- Led the 3D animation team, providing critiques and feedback to improve animation quality